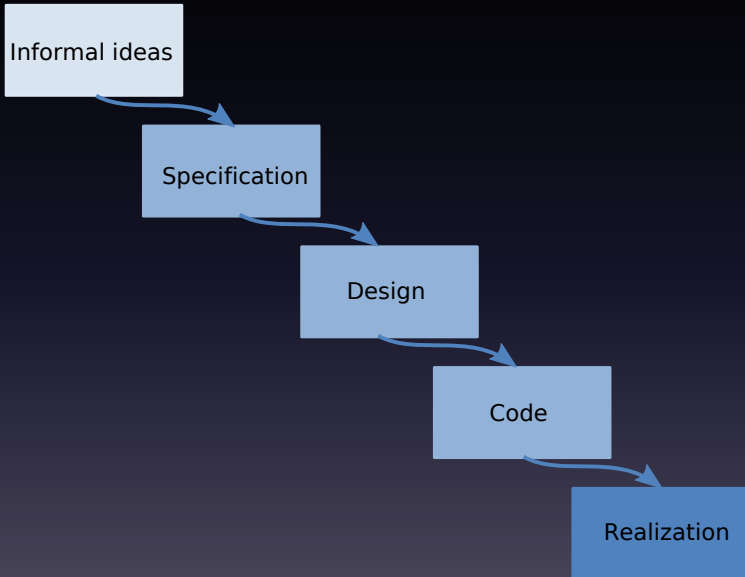


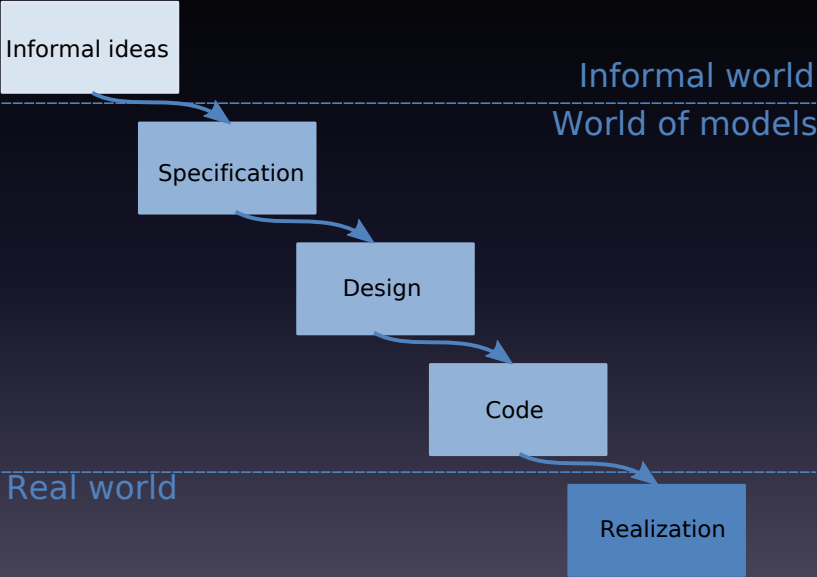
Complementary Criteria for Testing Temporal Logic Properties

Gordon Fraser and Franz Wotawa
Graz University of Technology, Austria

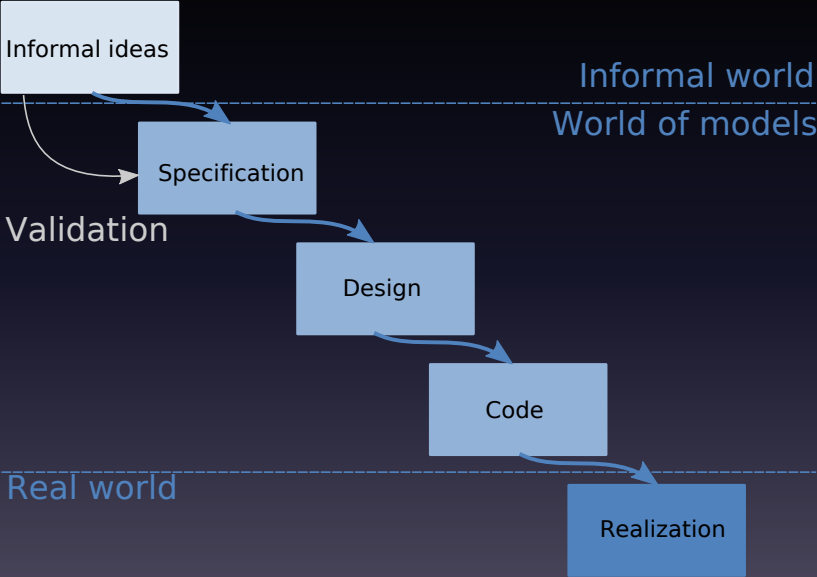
Model-Based Development Process



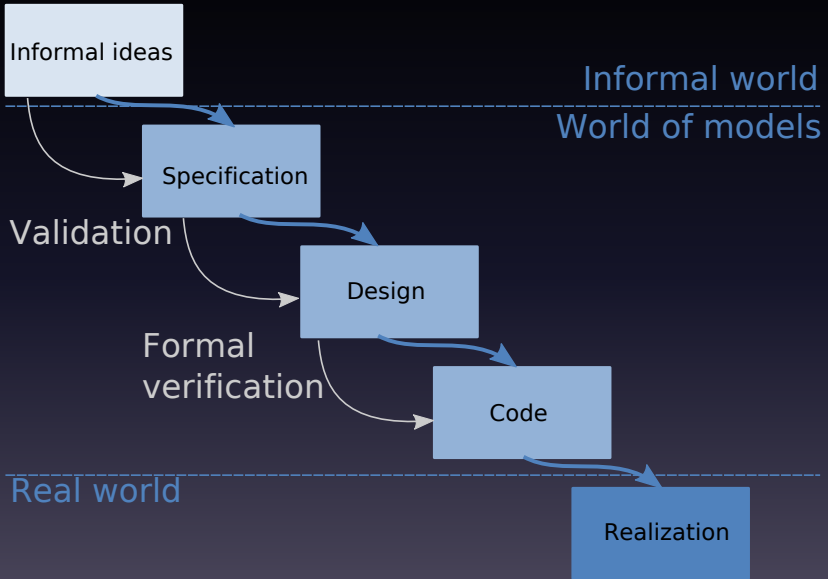
Model-Based Development Process



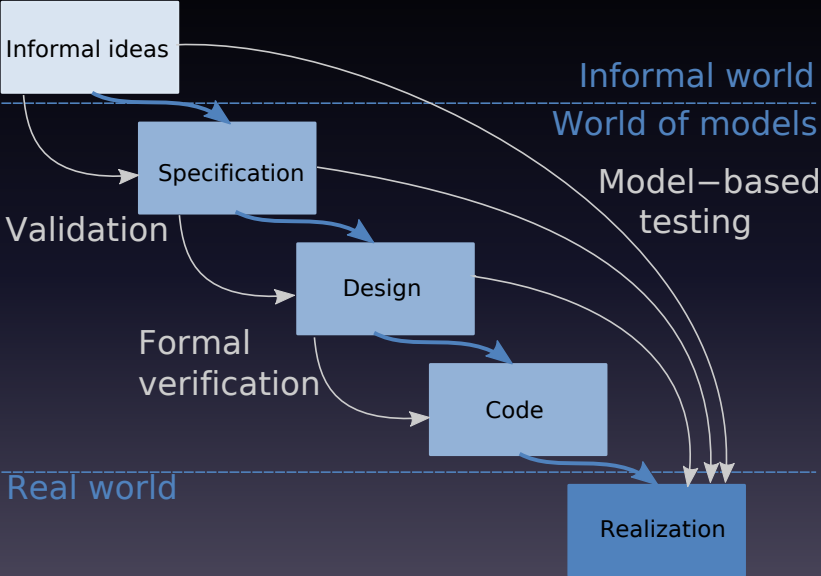
Model-Based Development Process



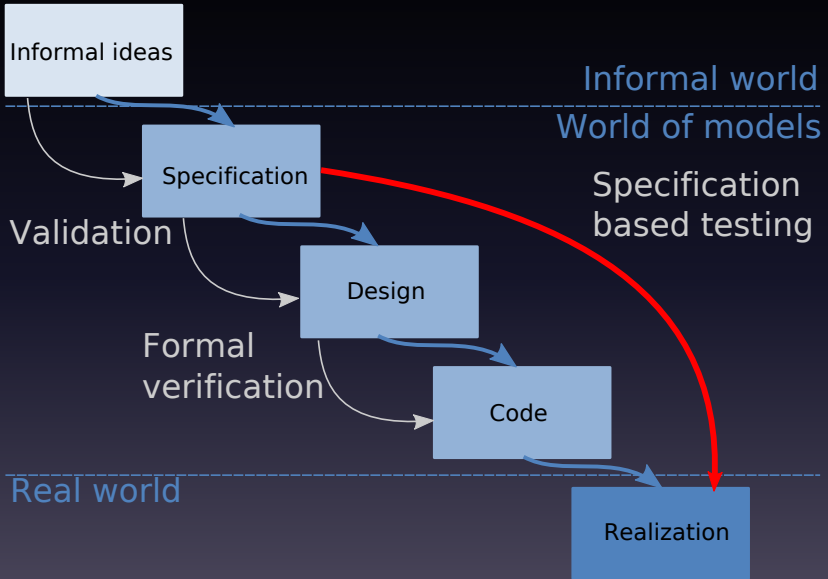
Model-Based Development Process



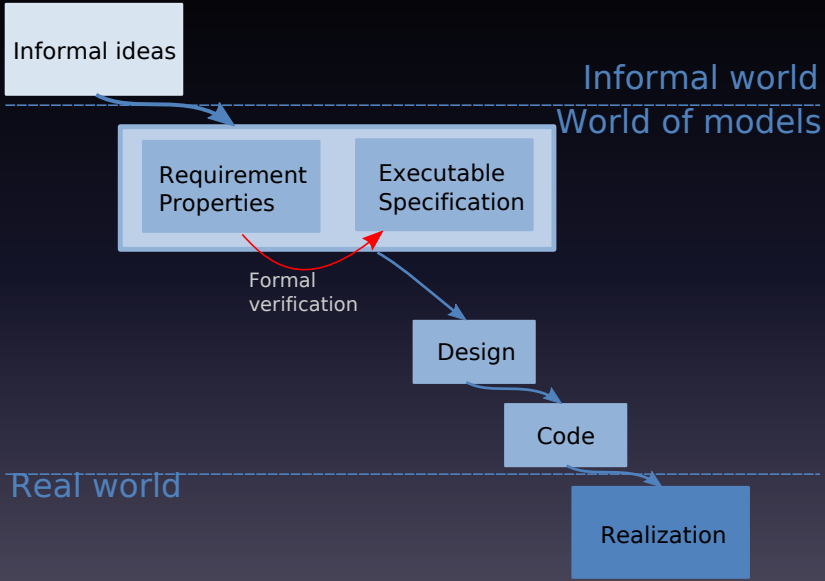
Model-Based Development Process



Specification Based Testing



Specification Based Testing

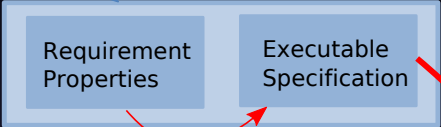


Specification Based Testing

Informal ideas

Informal world

World of models



Requirement Properties

Executable Specification

Specification based testing

Formal verification

Design

Code

Real world

Realization

Test cases derived from executable spec

- When is a property covered?
- How is it covered?
- How to generate tests for properties?
- Which tests to generate?

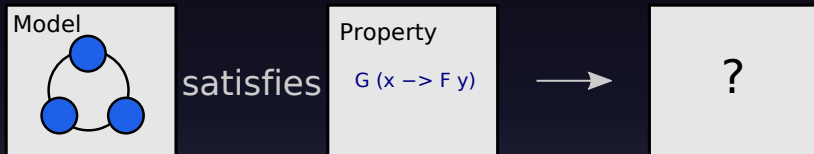
Test cases derived from executable spec

- When is a property covered?
 - How is it covered?
 - How to generate tests for properties?
 - Which tests to generate?
-
- Contribution: 2 new criteria to measure and generate tests

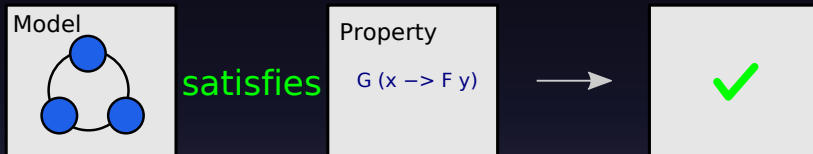
Test cases derived from executable spec

- When is a property covered?
 - How is it covered?
 - How to generate tests for properties?
 - Which tests to generate?
-
- Contribution: 2 new criteria to measure and generate tests
 - Assumption: Properties specified in temporal logic

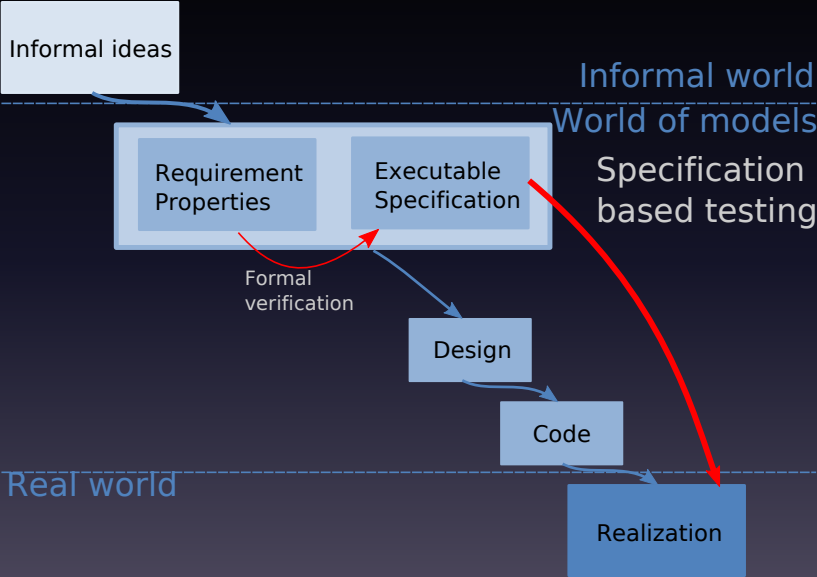
Model Checking



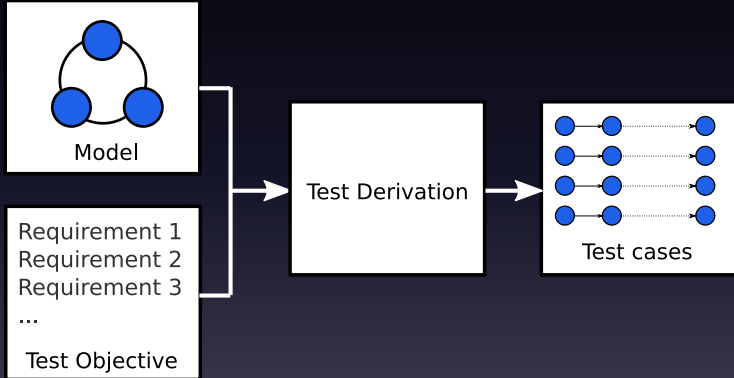
Model Checking



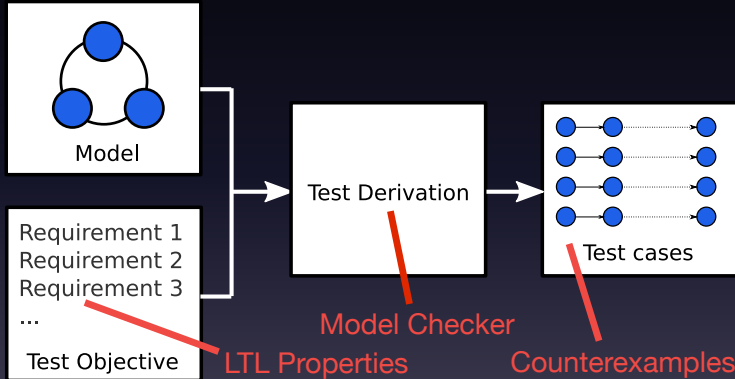
Specification Based Testing



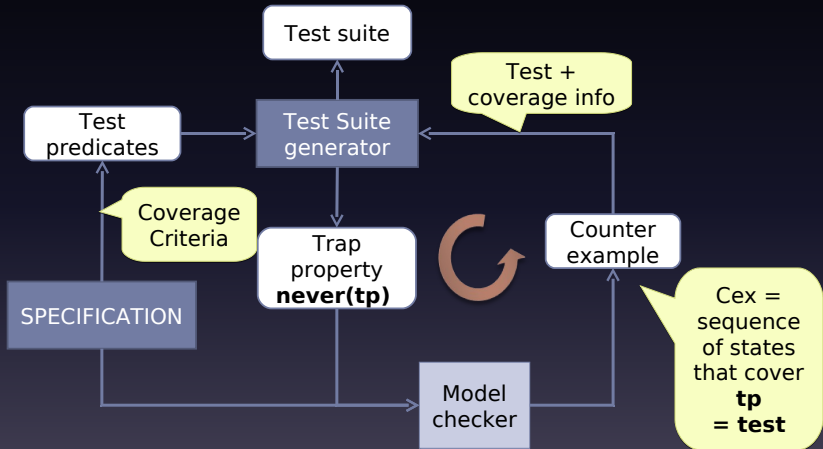
Specification Based Testing



Specification Based Testing



Test Case Generation with Model Checkers



Example Specification: NuSMV

```
MODULE main
```

```
VAR
```

```
    accelerate: boolean;
```

```
    brake: boolean;
```

```
    velocity: { stop, slow, fast };
```

```
ASSIGN
```

```
    init(velocity) := stop;
```

```
    next(velocity) := case
```

```
        accelerate & !brake & velocity = stop : slow;
```

```
        accelerate & !brake & velocity = slow : fast;
```

```
        !accelerate & !brake & velocity = fast : slow;
```

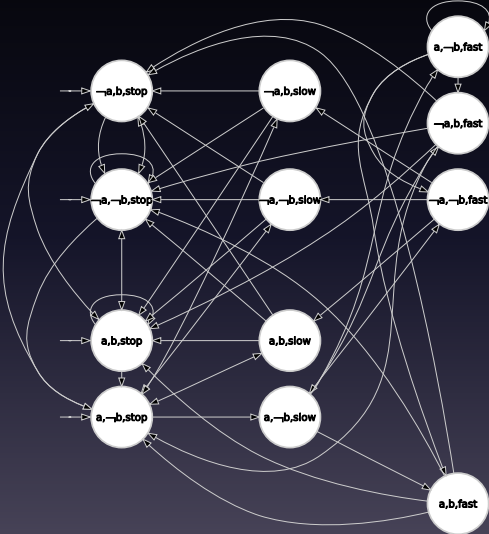
```
        !accelerate & !brake & velocity = slow : stop;
```

```
        brake: stop;
```

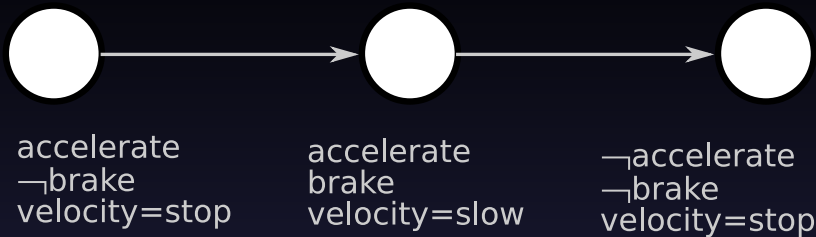
```
        TRUE : velocity;
```

```
    esac;
```

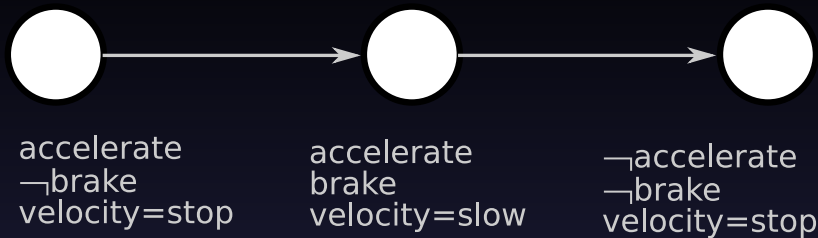
Example Specification: NuSMV



Temporal Logics



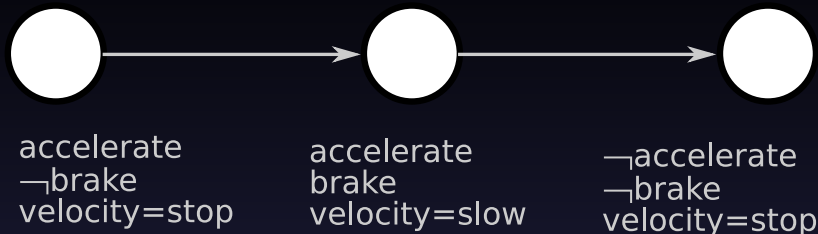
Temporal Logics



Example Property

$\mathbf{G} \neg(\text{velocity} = \text{fast})$

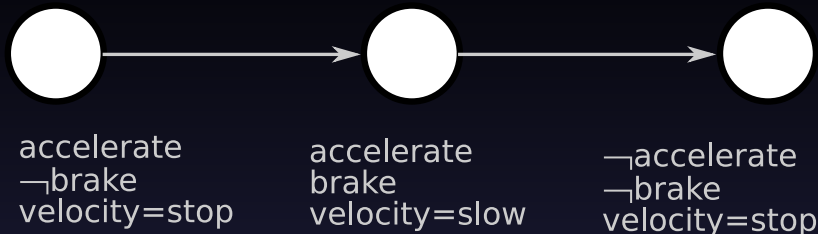
Temporal Logics



Example Property

X velocity = slow

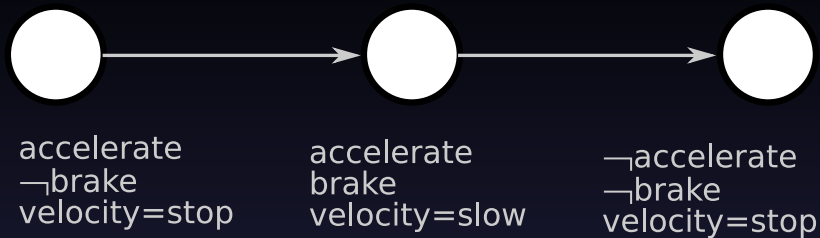
Temporal Logics



Example Property

F \neg accelerate

Temporal Logics



Example Property

accelerate **U** brake

Example: NuSMV

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```
        brake: stop;
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```

```
    !accelerate & !brake & velocity = slow : stop;
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    brake: stop;
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Coverage Criteria

```
accelerate & !brake & velocity = stop : slow;
```

Predicate Coverage

Coverage Criteria

```
accelerate & !brake & velocity = stop : slow;
```

Predicate Coverage

- $\mathbf{G} (\text{accelerate} \wedge \neg \text{brake} \wedge \text{velocity} = \text{stop} \rightarrow \mathbf{X} \neg (\text{velocity} = \text{slow}))$

Coverage Criteria

```
accelerate & !brake & velocity = stop : slow;
```

Predicate Coverage

- **G** (accelerate \wedge \neg brake \wedge velocity = stop \rightarrow
X \neg (velocity = slow))
- **G** (\neg (accelerate \wedge \neg brake \wedge velocity = stop) \rightarrow
X(velocity = slow))

Coverage Criteria

```
accelerate & !brake & velocity = stop : slow;
```

Predicate Coverage

- $\mathbf{G}(\text{accelerate} \wedge \neg \text{brake} \wedge \text{velocity} = \text{stop} \rightarrow \mathbf{X} \neg(\text{velocity} = \text{slow}))$
- $\mathbf{G}(\neg(\text{accelerate} \wedge \neg \text{brake} \wedge \text{velocity} = \text{stop}) \rightarrow \mathbf{X}(\text{velocity} = \text{slow}))$

- 15 specification based test criteria
- 2 property based criteria
 - 1 Based on vacuity
 - 2 Based on MCDC

Unique First Cause Coverage

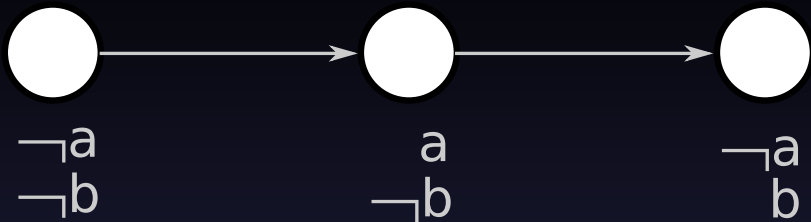
- MCDC: Test cases where clauses affect predicates

Unique First Cause Coverage

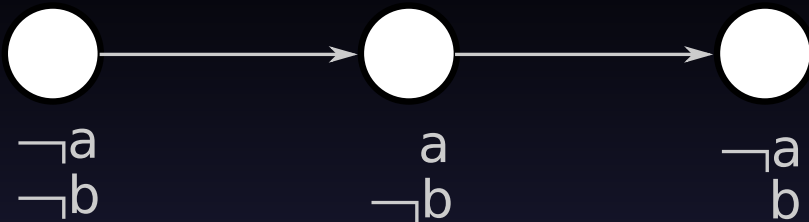
- MCDC: Test cases where clauses affect predicates
- UFC [Whalen et al., 2006]:

Clause c is the unique first cause of a formula A , if in the first state along a path where A is satisfied, it is satisfied *because of* c

Unique First Cause Coverage



Unique First Cause Coverage



$$\mathbf{F}(a \vee b)$$

Unique First Cause Coverage

- Defined as set of rules
- Apply rules to property \rightarrow set of test predicates
- Rules applied to all properties
- Test predicates: Measure coverage and generate tests

Unique First Cause Coverage is not enough

$$\mathbf{G} ((c_1 \wedge c_2) \leftrightarrow \mathbf{X} d)$$

Unique First Cause Coverage is not enough

$$\mathbf{G} ((c_1 \wedge c_2) \leftrightarrow \mathbf{X} d)$$

- UFC covers:
 - Where c_1 causes d to be false.
 - Where c_2 causes d to be false.
 - Where $c_1 \wedge c_2$ causes d to be true.

Unique First Cause Coverage is not enough

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- What if d represents a safety critical value?

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- What if d represents a safety critical value?
- Is $\neg c_1 \wedge \neg c_2$ covered?

Unique First Cause Coverage is not enough

$$\mathbf{G} ((c_1 \wedge c_2) \leftrightarrow \mathbf{X} d)$$

- UFC covers:
 - Where c_1 causes d to be false.
 - Where c_2 causes d to be false.
 - Where $c_1 \wedge c_2$ causes d to be true.
- What if d represents a safety critical value?
- Is $\neg c_1 \wedge \neg c_2$ covered?
- \rightarrow Property Inactive Clause Coverage

Property Inactive Clause Coverage

$$\rho(x) = \{x, \neg x\}$$

$$\rho(A \wedge B) = \{a \wedge \neg B \mid a \in \rho(A)\} \cup \{\neg A \wedge b \mid b \in \rho(B)\}$$

$$\rho(A \vee B) = \{a \wedge B \mid a \in \rho(A)\} \cup \{A \wedge b \mid b \in \rho(B)\}$$

$$\rho(\neg A) = \rho(A)$$

$$\rho(\mathbf{G}(A)) = \{\mathbf{A}\mathbf{U}(a \wedge \mathbf{G}(A)) \mid a \in \rho(A)\}$$

$$\rho(\mathbf{F}(A)) = \{\neg \mathbf{A}\mathbf{U}(a \wedge (A \vee \mathbf{F}A)) \mid a \in \rho(A)\}$$

$$\rho(\mathbf{X}(A)) = \{\mathbf{X}(a) \mid a \in \rho(A)\}$$

$$\rho(\mathbf{A}\mathbf{U}B) = \{(A \wedge \neg B) \mathbf{U}(a \wedge (B \vee (\mathbf{A}\mathbf{U}B))) \mid a \in \rho(A)\} \cup \\ \{(A \wedge \neg B) \mathbf{U}(b \wedge (B \vee (\mathbf{A}\mathbf{U}B))) \mid b \in \rho(B)\}$$

Property Inactive Clause Coverage

Property

$$\phi = \mathbf{G}(x \rightarrow \mathbf{X}y)$$

Property Inactive Clause Coverage

Property

$$\phi = \mathbf{G}(x \rightarrow \mathbf{X}y)$$

Rule

$$\rho(\mathbf{G}(A)) = \{\mathbf{AU}(a \wedge \mathbf{G}(A)) \mid a \in \rho(A)\}$$

Property Inactive Clause Coverage

Property

$$\phi = \mathbf{G}(x \rightarrow \mathbf{X}y)$$

Rule

$$\rho(\mathbf{G}(A)) = \{\mathbf{AU}(a \wedge \mathbf{G}(A)) \mid a \in \rho(A)\}$$

Result

$$(x \rightarrow \mathbf{X}y) \mathbf{U}(a \wedge \mathbf{G}(x \rightarrow \mathbf{X}y)) \mid a \in \rho(x \rightarrow \mathbf{X}y)$$

Property Inactive Clause Coverage

Property

$x \rightarrow \mathbf{X}y$

Property Inactive Clause Coverage

Property

$$x \rightarrow \mathbf{X}y$$

Rule

$$\rho(A \vee B) = \{a \wedge B \mid a \in \rho(A)\} \cup \{A \wedge b \mid b \in \rho(B)\}$$

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Property Inactive Clause Coverage

Property

$$x \rightarrow \mathbf{X}y$$

Rule

$$\rho(A \vee B) = \{a \wedge B \mid a \in \rho(A)\} \cup \{A \wedge b \mid b \in \rho(B)\}$$

$$\rho(\neg A) = \rho(A)$$

Result

$$\rho(x \rightarrow \mathbf{X}y) = \rho(\neg x \vee \mathbf{X}y)$$

$$= \{a \wedge \mathbf{X}y \mid a \in \rho(\neg x)\} \cup \{\neg x \wedge b \mid b \in \rho(\mathbf{X}y)\}$$

Property Inactive Clause Coverage

Property

$X y$

Property Inactive Clause Coverage

Property

$\mathbf{X} y$

Rule

$$\rho(\mathbf{X}(A)) = \{\mathbf{X}(a) \mid a \in \rho(A)\}$$

Property Inactive Clause Coverage

Property

$\mathbf{X} y$

Rule

$$\rho(\mathbf{X}(A)) = \{\mathbf{X}(a) \mid a \in \rho(A)\}$$

Result

$$\rho(\mathbf{X} y) = \{\mathbf{X}(a) \mid a \in \rho(y)\} = \{\mathbf{X}(y), \mathbf{X}(\neg y)\}$$

Property Inactive Clause Coverage

Property

$$\phi = \mathbf{G}(x \rightarrow \mathbf{X}y)$$

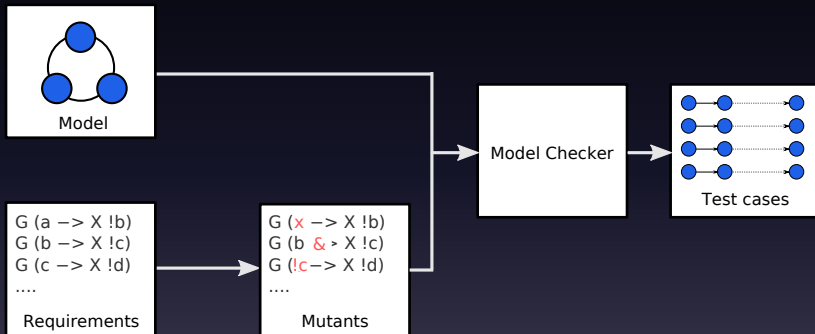
Result

$$\{(x \rightarrow \mathbf{X}y) \mathbf{U}((x \wedge \mathbf{X}y) \wedge \mathbf{G}(x \rightarrow \mathbf{X}y)), \\ (x \rightarrow \mathbf{X}y) \mathbf{U}((\neg x \wedge \mathbf{X}y) \wedge \mathbf{G}(x \rightarrow \mathbf{X}y)), \\ (x \rightarrow \mathbf{X}y) \mathbf{U}((\neg x \wedge \mathbf{X}(y)) \wedge \mathbf{G}(x \rightarrow \mathbf{X}y)), \\ (x \rightarrow \mathbf{X}y) \mathbf{U}((\neg x \wedge \mathbf{X}(\neg y)) \wedge \mathbf{G}(x \rightarrow \mathbf{X}y))\}$$

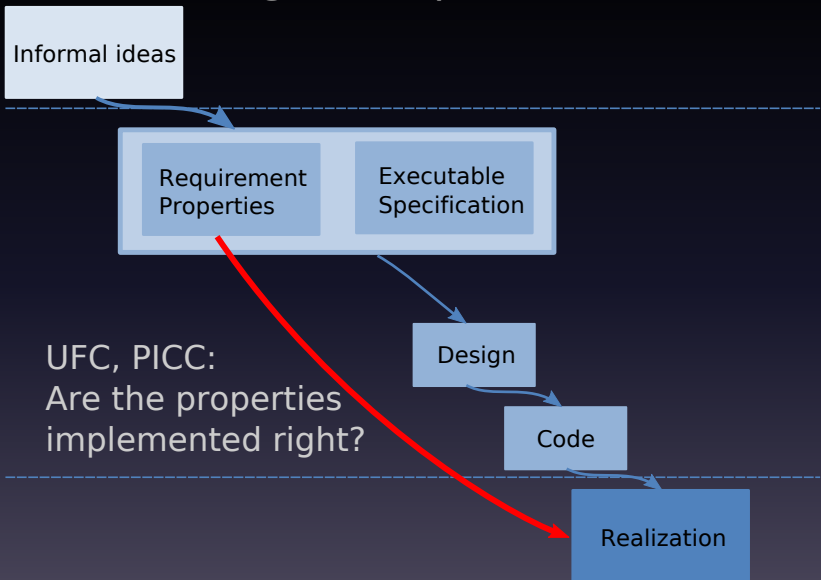
PICC Summary

- When do clauses *not* affect result?
- PICC extends UFC like RCDC extends MCDC
- Apply rules to all properties → test predicates

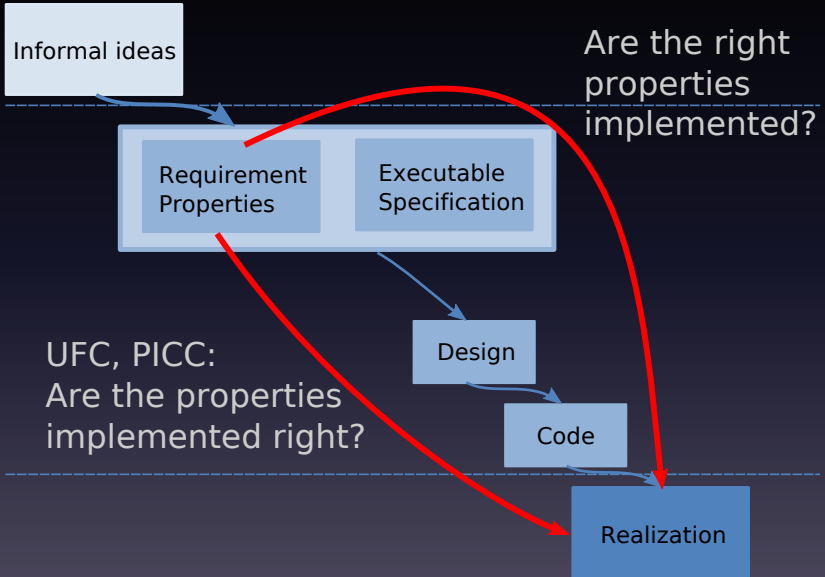
Mutation Testing for Properties



Mutation Testing for Properties



Mutation Testing for Properties



Mutation Testing for Properties

- Test whether wrong properties are *not* implemented
- Coupling effect
- If mutants are not implemented, complex wrong properties are not implemented either

Property Mutation

Example Property

G($x \rightarrow \mathbf{X} y$)

Property Mutation

Example Property

$\mathbf{G}(x \rightarrow \mathbf{X} y)$

Example mutants

- LRO: $\mathbf{G}(x \leftarrow \mathbf{X} y)$

Property Mutation

Example Property

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Example mutants

- LRO: $\mathbf{G}(x \leftarrow \mathbf{X} y)$
- ORO: $\mathbf{G}(x \rightarrow \mathbf{X} x)$

Property Mutation

Example Property

$\mathbf{G}(x \rightarrow \mathbf{X} y)$

Example mutants

- LRO: $\mathbf{G}(x \leftarrow \mathbf{X} y)$
- ORO: $\mathbf{G}(x \rightarrow \mathbf{X} x)$
- ...

Mutation Operators for LTL

G($x \rightarrow \mathbf{X}y$)

Mutation Operators for LTL

$\mathbf{G}(x \rightarrow \mathbf{X}y)$

Temporal Operator Insertion

$\mathbf{G}(\mathbf{X}x \rightarrow \mathbf{X}y)$

Mutation Operators for LTL

$\mathbf{G}(x \rightarrow \mathbf{X}y)$

Temporal Operator Insertion

$\mathbf{G}(\mathbf{X}x \rightarrow \mathbf{X}y)$

Temporal Operator Replacement

$\mathbf{G}(x \rightarrow \mathbf{G}y)$

Mutation Operators for LTL

$$\mathbf{G}(x \rightarrow \mathbf{X}y)$$

Temporal Operator Insertion

$$\mathbf{G}(\mathbf{X}x \rightarrow \mathbf{X}y)$$

Temporal Operator Replacement

$$\mathbf{G}(x \rightarrow \mathbf{G}y)$$

Missing Temporal Operator

$$\mathbf{G}(x \rightarrow y)$$

Property Mutation Summary

- A mutant of a property is a trap property
- Each property results in several mutants for each mutation operator
- Test case generation: Create mutants for all properties
- Property mutation measures sensitivity wrt implemented properties

Case Study

- PICC and Mutation add new, previously uncovered test predicates

Case Study

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- 25% infeasible test predicates average
- 45% equivalent property mutants

Case Study

- PICC and Mutation add new, previously uncovered test predicates
- 25% infeasible test predicates average
- 45% equivalent property mutants
- 16% of literals are vacuously satisfied
- Mutation operators can be optimized to reduce equivalent mutants

Summary

- Test in addition to verification

Summary

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- Derive tests from properties in addition to specifications

Summary

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- Derive tests from properties in addition to specifications
- Test inactive clauses in addition to active clauses

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- Test that wrong properties are not implemented, in addition to testing that right properties are implemented

Summary

- Test in addition to verification
 - Derive tests from properties in addition to specifications
 - Test inactive clauses in addition to active clauses
 - Test that wrong properties are not implemented, in addition to testing that right properties are implemented
-
- Thank you for your attention!
 - Questions?