

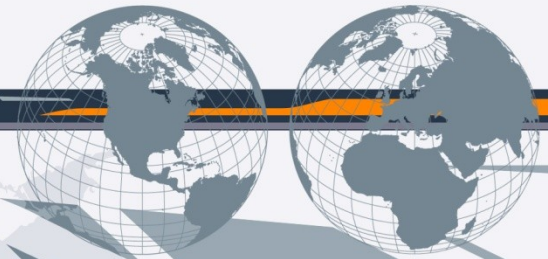
# Tool demonstration: Euclide

UMR IRISA



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CAVERN project  
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# // Context

## → What

- Euclide is a constraint-based testing tool for testing and verifying critical C programs

## → How

- Model C programs as relations and reason on them using constraint solving techniques

## → Applications

- Automatic structural test data generation
- Counter-example generation
- Assertion checking



# // Project's history

INKA  
pointer, array, loop

FPSE  
float

TAOPO  
linear relaxation

Euclide v0  
+ TCL/TK interface  
*2006/2007*

Euclide v1  
custom solver queue, euclide intermediate language, web interface  
*2008/2009*



# // Details

## → Techniques

- Static Single Assignment
- Constraint propagation (using CLPFD)
- Integer linear relaxation
- Goal-oriented test data generation

## → Implementation

- A web interface to easily demonstrate Euclide's features to interested people
- Coded in Prolog
- Licensed under CeCILL-C (LGPL-like)



# // Typical session

## → Small program demonstration

- Input your C source code



# // Example

```
1  int f(int i)
2  {
3      int j;
4      j = 2;
5
6      if (i <= 16)
7          j = j * i ;
8
9      if ( j > 8 )
10         {
11             j = (j - 10) / 5 ;
12             j = j * j ;
13         }
14
15     return j;
16 }
...
42 int main(...) {...}
```



# // Typical session

## → Small program demonstration

- Input your C source code
- Select a function to analyse



# // Example

```
1 int f(int i)
2 {
3     int j;
4     j = 2;
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6     if (i <= 16)
7         j = j * i ;
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9     if ( j > 8 )
10        {
11            j = (j - 10) / 5 ;
12            j = j * j ;
13        }
14
15     return j;
16 }
...
42 int main(...) {...}
```

```
rel f(i_0, return_1) iff {
    j_1 = 2,
    tmp1_1 = $(i_0 <= 16),
    ite(tmp1_1,
        {
            j_2 = j_1 * i_0,
            j_3 = j_2
        },
        {
            j_3 = j_1
        })
    ,
    tmp2_1 = $(j_3 > 8),
    ite(tmp2_1,
        {
            j_4 = j_3 - 10,
            j_5 = j_4 / 5,
            j_6 = j_5 * j_5,
            j_7 = j_6
        },
        {
            j_7 = j_3
        })
    ,
    return_1 = j_7
}
```





# // Typical session

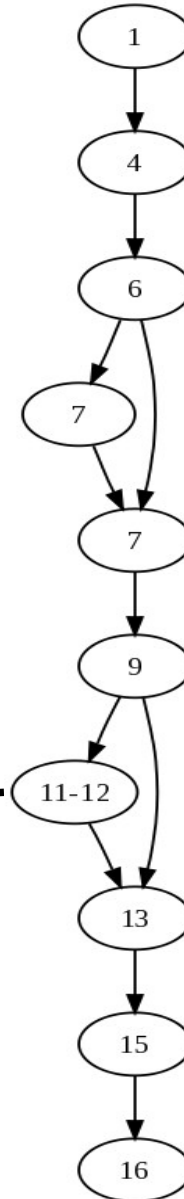
## → **Small program demonstration**

- Input your C source code
- Select a function to analyse
- **Choose a goal: statement/decision reachability**



# // Example

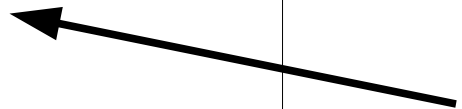
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# // Example

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1 int f(int i)
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```
rel f(i_0, return_1) iff {
    j_1 = 2,
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        {
            j_2 = j_1 * i_0,
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            j_3 = j_1
        })
    ,
    tmp2_1 = $(j_3 > 8),
    ite(tmp2_1,
        {
            j_4 = j_3 - 10,
            j_5 = j_4 / 5,
            j_6 = j_5 * j_5,
            j_7 = j_6,
            reach
        },
        {
            j_7 = j_3
        })
    ,
    return_1 = j_7
}
```



# // Typical session

## → **Small program demonstration**

- Input your C source code
- Select a function to analyse
- Choose a goal: statement/decision reachability
- **Launch test data generation !**



# // Example

```
1  int f(int i)
2  {
3      int j;
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6      if (i <= 16)
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```

Line 12 is **reachable**

Input values (*not trivial to find*):  
i = 10

You can even get the output values of the constraint model for this variables instantiation (here when i=10), as a hint:  
j = 4

# // Typical session

## → **Small program demonstration**

- Input your C source code
- Select a function to analyse
- Choose a goal: statement/decision reachability
- Launch test data generation !

## → **Other possibilities**

- Optionnaly annotate sources (assertions, ...)
- Tweak the generation parameters (heuristic, timeout)
- Look at variables domain range



# // Live demo

## → Example:

- TCAS, the Traffic Collision Avoidance System
  - Used in planes for automatic and deterministic decision taking, when some other aircraft may present a threat of mid-air collision
  - Academic implementation



# // Conclusion

## → Not shown today

- Loops efficiently handled

- A. Gotlieb, B. Botella, and M. Rueher. **A clp framework for computing structural test data.** In *Proceedings of Computational Logic (CL'2000)*, LNAI 1891, pages 399–413, London, UK, July 2000.

- Interprocedural calls

- Arnaud Gotlieb. **EUCLIDE: A Constraint-Based Testing platform for critical C programs.** In *proceedings of 2th International Conference on Software Testing, Validation and Verification (ICST'09)*, April 2009.





# // Conclusion

## → Limitations

- Only handle sequentially structured programs (no goto), correctly typed, and without recursion
- No dynamic memory allocation
- No library/external calls
- Too hard problems: function pointers, pointer arithmetic



# // Conclusion

## → Scheduled enhancements

- Pointer and array management
  - October 2009
  - A. Gotlieb, T. Denmat, and B. Botella. **Goal-oriented test data generation for pointer programs.** *Information and Software Technology*, 49(9-10):1030-1044, Sep. 2007.
- Floating point calculations
  - End of 2009
  - B. Botella, A. Gotlieb, and C. Michel. **Symbolic execution of floating-point computations.** *The Software Testing, Verification and Reliability journal*, 16(2):pp 97-121, June 2006.
- C structures



# // Contact

## → Project page:

- <http://euclide.gforge.inria.fr/>

## → Web interface demo:

- <http://alexandrie.irisa.fr/>

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// The End

→ Thank you !

